



# Cooperative Control of Networked Vehicles

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## 1 Networked vehicles

Autonomous driving is a highly discussed topic and is expected to improve traffic efficiency and safety. There are commercial driver assistance systems available that maintain a safety distance to the predecessor and perform autonomous lane changes. However, a merging vehicle has to wait for a sufficiently large gap on the target lane before it can change the lane.

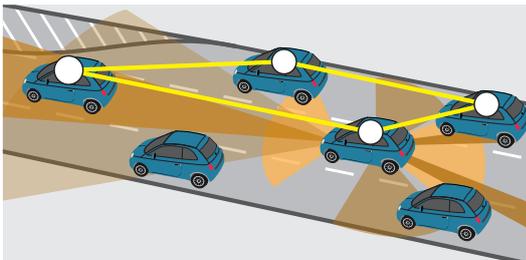


Fig. 1: Cooperative vehicles

In the future, all vehicles will be equipped with communication systems which enable them to cooperate with each other. Figure 1 shows a set of cooperative vehicles which are coupled in two ways [2]:

- **Cognition:** The vehicles are equipped with sensors to detect the environment and other vehicles.
- **Communication:** The local vehicle controllers can communicate with each other to perform cooperative manoeuvres if necessary.

The communication system is only used when a cooperation of multiple vehicles is mandatory to perform a specific manoeuvre, for example, merging before a lane reduction when there is no sufficiently large gap on the target lane. The vehicles on the target lane then receive a request from the merging vehicle and generate a gap cooperatively for the merging vehicle to steer in.

A set of networked vehicles can be modelled as a multi-agent system as illustrated in Fig. 2, which consists of  $N$  physically uncoupled plants  $P_i$  that are controlled by local controllers  $C_i$ . These controlled subsystems are able to communicate with each other via a given communication network to exchange control variables and set-points or possibly model information in a more general framework.

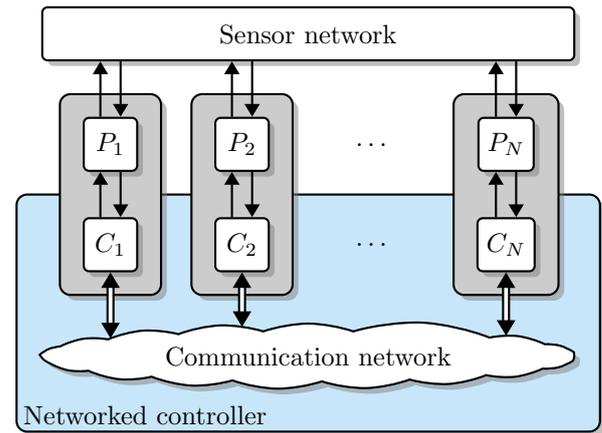


Fig. 2: Multi-agent system

## 2 Project aim

The aim of this project is to find methods for the design of the local controllers and of the communication structure such that the overall system possesses a desired behaviour, which leads to the following question:

**How can requirements on the overall system be translated into requirements on the controlled subsystems and the communication structure?**

The developed methods are applied on different traffic scenarios, for example lane reductions, intersection management or swarms of vehicles from a more abstract perspective.

## 3 Control of a swarm of vehicles

A set of vehicles coupled by sensors and communication links on an open plane as illustrated in Fig. 3 is called a swarm of vehicles. The vehicles have common aims as collision avoidance and individual aims as a specific destination. On their trajectories, the vehicles have to establish new communication links between neighbouring vehicles while some old connections may be cut off. Consequently, the overall dynamic behaviour of a networked system depends on both the properties of the controlled subsystems and the coupling structure.

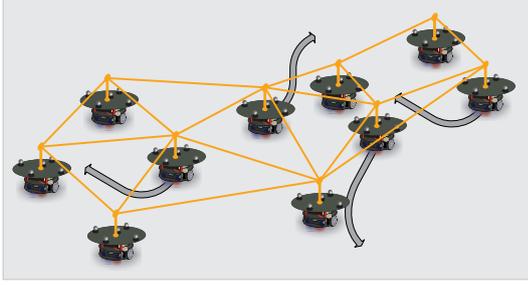


Fig. 3: Swarm of vehicles

## 4 Example: Vehicle platooning

Consider a set of  $N$  identical vehicles driving in a straight line equipped with a distance controller and a communication system to exchange information. The velocity of each vehicle is denoted by  $v_i(t)$  and the position by  $s_i(t)$ . The inter-vehicle distance of two consecutive vehicles is given by  $d_i(t) = s_{i-1}(t) - s_i(t)$ . The controllers should be designed such that the following requirements are met:

(R1) **Asymptotic synchronisation:** In a steady state, all vehicles should travel with the same constant reference velocity  $v_0(t) = \bar{v}$

$$\lim_{t \rightarrow \infty} |v_i(t) - v_0(t)| = 0, \quad i = 1, 2, \dots, N.$$

(R2) **Asymptotic time-headway spacing:** For constant reference velocity  $v_0(t) = \bar{v}$ , the distances should satisfy the requirement

$$\lim_{t \rightarrow \infty} |d_i(t) - d_0 - \beta v_i(t)| = 0, \quad i = 1, 2, \dots, N$$

with  $\beta$  denoting the time-headway coefficient.

(R3) **Continuous progression:** There should be no situation in which a vehicle moves backwards, i. e.

$$v_i(t) \geq 0, \quad t > 0, \quad i = 1, 2, \dots, N.$$

(R4) **Collision avoidance:** All vehicles should comply with a minimum distance  $d_0$

$$d_i(t) \geq d_0, \quad t > 0, \quad i = 1, 2, \dots, N.$$

In order to satisfy requirements (R3) and (R4), the vehicles have to possess externally positive dynamics, i. e. the closed-loop impulse response has to be nonnegative

$$\bar{g}(t) \geq 0, \quad t \geq 0,$$

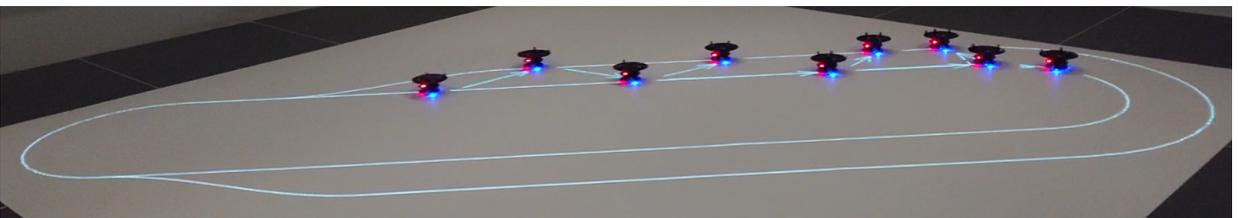


Fig. 5: Experimental evaluation of merging robots

which guarantees collision avoidance [1]. In [4], it has been shown how to achieve the desired closed-loop properties and an extension to merge multiple platoons before lane reductions was discussed in [3] using the cooperative trajectory tracking controller presented in [5].

## 5 Experimental evaluation

The experimental plant SAMS (*Synchronisation of Autonomous Mobile Systems*) is used at the Institute of Automation and Computer Control at the Ruhr-University Bochum to test all developed methods for the coordination of multi-agent systems (Fig. 4).



Fig. 4: SAMS with the robots (top left), camera (top right) and the driving surface (bottom)

Figure 5 shows an experimental evaluation of the merging concept proposed in [3] that allows for combining multiple platoons to pass a lane reduction. The distance between robots on the main lane in the transition region is increased so that a gap is generated which is large enough for an additional robot from the merging lane to steer in.

## References

- [1] J. Lunze. Adaptive cruise control with guaranteed collision avoidance. *IEEE Trans. on Int. Transp. Systems*, 20(5), 2018.
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